

# Eren Suner

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## EDUCATION

### University of Toronto

Computer Science & Mathematics (HBSc) — Dean's List Scholar — cGPA: 3.53

Toronto, ON

Sep. 2022 – April 2026

## EXPERIENCE

### LLM Researcher

05/2025 - Current

Palona AI | Research on Sales & Service Skills of LLMs

- Building a comprehensive benchmark that covers over 30 sales and service skills in order to improve Palona's services in the restaurant industry.

### Research Assistant

05/2024 - 05/2025

Marsha Chechik's Lab, University of Toronto | **Software Engineering for Trustworthy AI**, Research

- Implemented a tool, SLEEC-FIASCO, that automatically and systematically identifies scenarios violating social, legal, ethical, empathetic and cultural (SLEEC) requirements for AI-based systems and suggests mitigation strategies.
- Combined formal methods techniques and LLMs to guarantee the generation of scenarios violating each constraints in a SLEEC requirement.
- Designed a React/FastAPI web-interface that enables interdisciplinary users to interact with SLEEC-FIASCO to refine the scenarios generated and validate the mitigation strategies suggested.
- Collaborated with social scientists, including philosophers and psychologists to develop SLEEC-FIASCO.

### Lead Developer

01/2024 - 12/2024

UML Mentor, University of Toronto | Innovative software development for education, Leadership

- Built a software architecture teaching tool using TypeScript, React, Express and Langchain with interactive exercises and real-time feedback, used by 1,000+ students; including a custom diagram editor with library of patterns for targeted architecture practice.
- Led the developer team, with a size of four, followed Agile practices to improve productivity and established test-driven development for key components.
- Presented the tool at ARIA, a research conference with over 1,500 attendees.

## PUBLICATIONS

### Dodging a SLEEC-FIASCO: Normative Assurance under Uncertainty

2025

preprint - Submitted to ISSRE

### UML Mentor: A Tool for Interactive and Collaborative Software Design Education

2024

Proceedings of the 2024 ACM Virtual Global Computing Education Conference V. 2 – 10.1145/3649409.3691078

## PROJECTS

### Research Opportunity Program | Imitation Learning

May 2025 - Current

- Finetuning OpenVLA on surgical robotics environments using imitation learning.
- Troubleshooting training and data collection problems, increased accuracy from 84% to 99.6%.

### Paper Pilot | React, Node.js, HTML, CSS, Google Cloud, OpenAI, NLP, Git

May 2023 – January 2024

- Designed and developed a web app using HTML, CSS, React (Next), Node.js and Google Cloud.

## TECHNICAL SKILLS

**Languages:** Python, C, C++ Java, SQL, JavaScript, TypeScript, HTML/CSS

**Frameworks:** React, Node.js, Flask, WordPress, Tensorflow, PyTorch, Tailwind, Nextjs, Langchain, ROS2

**Developer Tools:** Git, Google Cloud Platform, AWS, PyCharm, IntelliJ, Colcon

**Libraries:** pandas, NumPy, Matplotlib, Bootstrap

**Others:** UI/UX, Software Architecture, Algorithms & Data Structures, Excel, Figma, Agile Development, Project Management, Mujoco

EXTRACURRICULAR ACTIVITIES

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<b>RSM</b> <i>Case Competition</i>	Toronto, ON <i>November 2023</i>
<b>Turkish Student Society</b> <i>IT Director</i>	Toronto, ON <i>September 2024 – Current</i>